**Course Name:** Grade 9 Canadian Geography

**Course Code:** CGC1D

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| **Unit Name:**  Liveability and Sustainability | | |
| **Overall Expectations:** Directly from the Ontario curriculum document. | | |
| **A1 Geographic Inquiry**  **E1 The Sustainability of Human Systems**  **E2 Impacts of Urban Growth**  **E3 Characteristics of Land Use** | | |
| **Learning Goals:** What the students will learn. | | |
| * **Understand how liveability and sustainability correlate** * **Analyze the impact of urban growth** * **Compare different sustainability of land uses in Canada** | | |
| **Teaching / Learning Strategies:** Check those teaching / learning strategies which you will use in this unit. | | |
| **Activity Based Strategies:**  Debate  Field Trip  Game  Oral Presentation  Panel Discussion  Rehearsal / Repetition / Practice  Retelling  Simulation  Survey | **Arts Based Strategies:**  Ceremony  Chanting  Choreography  Collage  Docudrama  Improvisation  Mask Making  Reader’s Theatre  Role Playing  Sketching to Learn  Story Theatre  Storyboard  Tableau | **Cooperative Strategies:**  Collaborative  Community Links  Conflict Resolution  Discussion  Interview  Jigsaw  Mentoring  Peer Practice  Peer Teaching  Round Robin  Round Table  Think/Pair/Share |
| **Direct Instruction Strategies:**  Advance Organizer  Conferencing  Demonstration  Directed Reading-Thinking  Activities  Expository Text Frames  Flash Cards  Guest Speaker  Guided Exploration  Lecture  Mnemonic Devices  Practice and Drill  Programmed Learning  Prompt  Reciprocal Teaching  Review  Seminar/Tutorial  Socratic Dialogue  Story Mapping  Storytelling  Task Cards  Textbook  Visual Stimuli  Visualization  Word Cycle  Workbook/Work Sheets | **Independent Learning Strategies:**  Homework  Independent Reading  Independent Study  Learning Contract  Learning Log/Journal  Memorization  Note Making  Portfolio  Reading Response  Reflection  Report  Response Journal | **Inquiry Research Mode:**  Cognitive Skills Model  Decision-Making Models  Historical/ Geographic Inquiry  Inquiry Process  Mathematical Problem Solving  Problem-Based Models  Questioning Process  Research Process  Scientific Method  Technical Design Process  Writing Process |
| **Technology and Media Based Applications:**  Communication Applications  Computer-Assisted Instruction  Database Application  Graphic Applications  Internet Technologies  Media Presentation  Media Production  Multimedia Applications  On-line Public Access Catalogues  Spreadsheet Applications | **Planning Skills:**  Defining a Problem  Articulating a Vision  Clarifying a Task  Acquiring Relevant Information  Organization of Data, Research,  Ideas |
| **Processing Skills:**  Clarifying  Identifying and Distinguishing  Among Components & Attributes  Inferring  Predicting  Elaborating  Connecting and Combining  Information |
| **Thinking and Inquiry Skills:** | | |
| Anticipation Guide  Brainstorming  Critical Thinking  Concept Clarification  Concept Mapping  Critical Point of View  Detecting and Analyzing  Bias/Stereotype  Estimating  Examining Options  Experimenting  Expressing Another Point of View  Fair Test  Graphing | Hypothesizing and Critiquing  IDEAL Problem Solving  Identifying Values and Issues  Inquiry Process  Interpretation of Information  Issue-Based Analysis  Logical Thinking and Reasoning  Lateral Thinking  Manipulatives  Map Making  Media Analysis  Mental Calculation  Metacognitive Reflection  Mind Map | Model Making  Oral Explanation  Predicting  Problem Posing  Problem Solving  Process Notes  Questioning  Semantic Feature Analysis  Seriation  Statistical Analysis  Synthesizing Information  Think Aloud  Visual/Graphic Organizers  Writing to Learn |
| **Experiential Learning:** | | |
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| **Assessment / Evaluation:** State tools and indicate if it is assessment of, for or as learning.    Whitby 2017 (AoL)  Tale of Two Cities (AoL)  Discussion (AsL, AfL)  Key Term Quizzes (AsL) | | |